Philadelphia University Course Outline first 2016

Course	e Title : REAL-TIME SYSTEMS	630512
Prereo	iuisite : Computer Design Lab	630430
Text B	ook : 1. Real-Time Computer Control. By: Stuart Bennett. Prentice-	Hall. 2 nd
	edition, 1994.	
	2. Software Engineering for Real-Time Systems, By: J. Cooli	ng, Addison
	Wesley, UK 2003. www.pearsopneduc.com	-
Credit	Hours : 3 Level 2 ^d year	
Course Goals:		
To cover the principles and design methods of real-time computer systems. It covers the interfacing		
techniques and microprocessor system realization. The principles of real-time operating systems and real-		
time software system will be covered in this course.		
Time S	Schedule:	
Durati	on: 16 weeks Lectures: 3 hours /week	
Objectives:		
At Completing this module the student should be able to :		
1-	Understand the operation of real-time computer systems.	
2-	Design and implement microprocessor-based real-time systems	
3-	Modify the performance of real-time systems.	
	Course Contents	Week
	Reference (1):	
*	Chapter 1: INTRODUCTION TO REAL-TIME SYSTEMS:	
	Elements of a computer control system, Classification of RTS, Time constraints,	2
	Classification of programs.	
*	Chapter 2: CONCEPTS OF COMPUTER CONTROL:	
	Sequence control, DDC, Supervisory control, Centralized control,	3
	Hierarchical systems, Distributed systems, Human-computer interface.	
**	Chapter 3: HARDWARE REQUIREMENTS FOR REAL-TIME SYSTEMS:	3
*	Chapter 4: PEAL TIME COMPLITED CONTROL:	
•	Implementation of control algorithms. Controller Tuning. Choice of sampling interval	2
	Control algorithm realization.	
*	Chapter 5: LANGUAGES FOR REAL-TIME APPLICATIONS:	
	Security, Readability, Flexibility, Simplicity, Portability, Efficiency, Run-time support,	1
	Interrupt.	
	Reference (2):	
*	Chapter 4: REAL-TIME SOFTWARE & PROGRAM DESIGN:	2
	Design fundamentals, Program control structure, and Data flow design.	<u> </u>
*	Chapter 5: OPERATING SYSTEMS FOR REAL-TIME APPLICATIONS:	
	Basic features of RTOSs, Scheduling: concepts & implementation, Control of shared	2
Mode of Assessment		
1_	First Eyam	20%
2-	Second Exam	20%
- 3-	Quizzes	20%
4-	Final Exam	40%
References		

1- J.W.S. LIN, Real-Time Systems, Prentice Hall, 2000.

2- N. NISSANKE, Real-Time Systems, Prentice Hall, 1997.

3- R.J.A. BUHR & D.L. BAILEY, An Introduction to Real-Time Systems, Prentice Hall, 1999.

4- S. BENNETT & G.S. VIRK, Computer Control of Real-Time Processes, IEE 1990.

5- S. HEATH, Embedded Systems Design, Newness 1999.

6- W. VALVANO, Embedded Microcomputer Systems: Real-Time Interfacing, Brooks-Cole Publisher, 2000